Disabilities Grant Educational Technology Information

- The technology must be used primarily for educational purposes for the child with a disability.
- The technology must be used at least 75 days of the semester by the child with a disability. **Technology purchases must be made between July 1 and October 18 for fall semester reimbursement and between January 1 and April 17 for spring semester reimbursement.** Technology purchases outside these dates will not be reimbursed.

1. The Disabilities Grant program encourages families to seek a professional assessment of the child’s needs prior to purchasing technology. See the [Recommendations for Parents](#) for more information.
2. If an item is not specifically listed here, and you contend that it qualifies as educational technology, submit a preapproval form with the item’s information. Seek preapproval if you have questions about other purchases.
3. The Disabilities Grant cannot be used to purchase the same category of item again within three years. This limitation is particularly important when purchasing a computer or tablet.
4. See the [Frequently Asked Questions](#) or the [Reimbursement](#) document for more information.

**Categories of Educational Technology**

- **Vision** - Products designed to assist with vision. **Categories:** (1) Magnifiers including CCTV systems; (2) talking scales; (3) screen readers; (4) screen magnifiers; (5) Braille displays
- **Hearing** - Products designed to assist with hearing. **Categories:** (1) Personal amplification systems (PocketTalker Pro); (2) Personal amplification systems – wireless (FM); (3) Group Assistive Listening Systems
- **Speech communication** - Products designed to assist with speaking and face-to-face communication for individuals with speech disabilities. **Categories:** (1) Speech generating devices; (2) Communication boards/books; (3) Software with speech output; (4) Devices that produce text but not voice output for face-to-face communication (e.g. Crespeaker); (5) Voice clarifiers; (6) Voice amplifiers; (7) Stuttering aids
- **Computers and related** - Hardware and software products. **Categories:** (1) Desktop or laptop computer; (2) tablet (e.g. iPad); (3) Educational software or Apps; (4) Computer accessories that enable people with disabilities to access, interact with, and use computers; includes modified or alternate keyboards, switches activated by pressure, touch screens, special software, voice to text software.
- **Learning, cognition, and developmental** - Products to provide people with disabilities access to educational materials and instruction; products that assist with learning and cognition. **Categories:** (1) Calculators; (2) Clocks/Timers/Wake-up Systems; (3) General Personal Organization; (4) Memory Aids; (5) Money Management; (6) Notetaking/Recording Devices; (7) Electronic Organizers/Personal Digital Assistants;

**Excluded items:**
- Cell phones
- Internet or cell phone service
- Modem
- Systems / consoles for gaming (e.g. Xbox)
- Televisions
- Cameras and photography equipment
- Word processing programs (e.g. Microsoft Office)
- Leased items
- Repairs to technology

**Limited items:**
- Accessories for a computer may only be purchased in a bundle with the purchase of the computer (once every three years). Accessories include wireless keyboard or mouse, printer, cables, etc.
- Headphones are not reimbursable unless specific to assistive technology as defined above (Hearing)

**Miscellaneous included items:**
- Service plan / warranty for technology (at the time of purchase)
- Sales tax
- Used technology

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